

Beyond Makefiles: Autotools and the GNU Build System

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Why do we need more tools?

Diversity!

1. Compilers, programming languages and support libraries.
 - a. Even with the same compiler different versions may present different functions and language features (Think Fortran90 vs 2003 or C++11 vs C++14).
2. Accelerators (at present, each accelerator needs it's own "language")
3. Operating systems
4. Different environments (where are the system libraries?)

Very Difficult to develop Portable, Uniform Builds

Why do we need more tools?

Why can't we just use make?

1. Need plenty of if/else constructs
2. Requires user to define several Environmental variables or create really complicated scripts
3. Substitution macros/functions
4. Each developer would need to do this for their own package
5. Each Environment needs to be defined before hand

Before Autotools, people actually did this!

History

1976- first version of Make AT&T [Stuart Feldman](#)

1992- Configure developed by several authors

Metaconfig for Perl

Cygnus

Imake

GNU Autoconf

1994- Automake

1996- Libtool for shared libraries

1998- Windows support through Cygwin

Autotools-GNU Build System

Familiar to most users who build packages:

Configure, Make, Make check, Make install

The Autotools suite:

Autoconf - creates configure file

Automake - create makefile from by running configure

Libtool - creates shared libraries

Gettext - multilingual package

GNU Build System

autoscan

autoconf

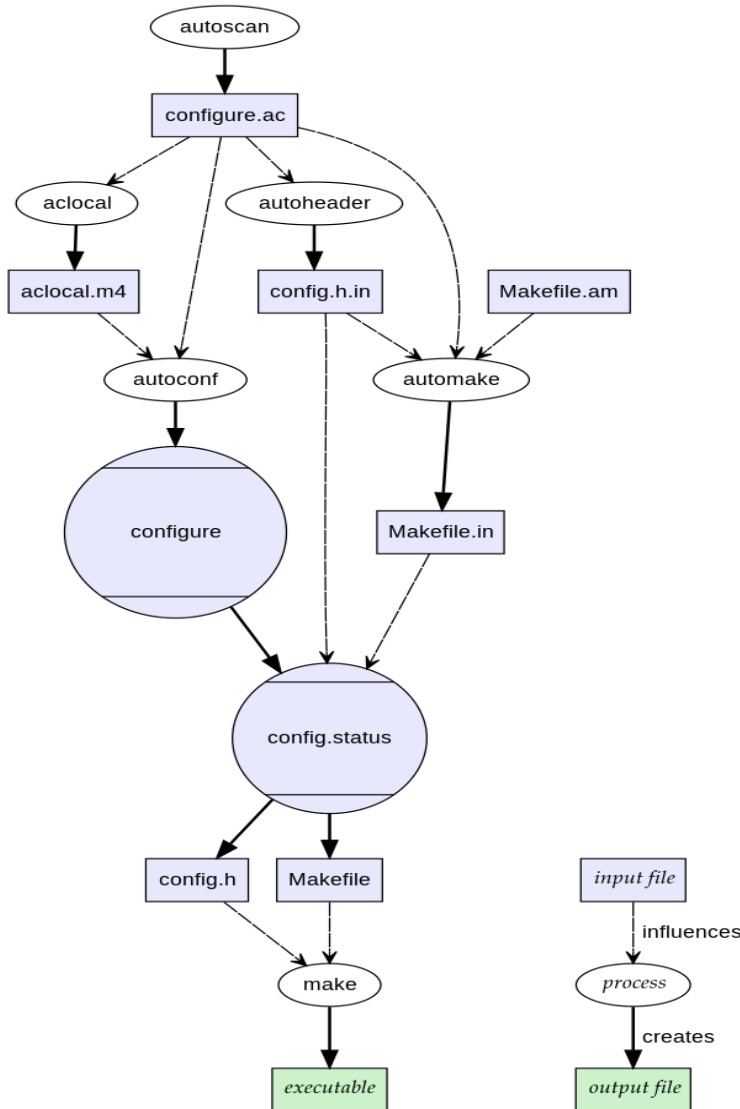
automake

make

Key input files:

1. configure.ac

2. Makefile.am



Original author: [Jdthood](#)

Autoconfiscating a Package

1. Create a Makefile.am (much simpler than a Makefile usually) for each directory in the build tree
2. Run autoscan to create a configure.scan file
3. Modify the configure.scan to make a configure.ac file
 - a. Look for avx/mmx dependencies
 - b. Look for libs that autoscan missed or does not know about
 - c. Compiler dependent flags
4. Run autoconf or autoreconf to produce configure file
autoreconf -fvi
(autoreconf is your friend!)
 1. Run configure to create Makefile
 2. Run make

Default Make Targets

- make
- make install
- make check
- make clean
- make uninstall (note cmake does not have this!)
- make distclean
- make installstrip
- make dist

All of these are created for you!

Makefile writing simplified?

Directory Structure for Installation

<u>Directory Variable</u>	<u>Directory</u>
prefix	/usr/local
exec-prefix	prefix
bin	exec-prefix/bin
lib	exec-prefix/lib
includedir	prefix/include
datarootdir	prefix/share
datadir	datarootdir
mandir	datarootdir/man
infodir	datarootdir/info

Makefile.am

WHERE_TARGETTYPE = TARGET

WHERE ->BIN prefix/bin

LIB prefix/lib

CUSTOM prefix/custom

TARGET_TYPES -> PROGRAMS

LIBRARIES

LTLIBRARIES

SCRIPTS

DATA

HEADERS

Makefile.am

WHERE could also be:

NOINST - don't install it (e.g. just link it into something else or use for testing)

CHECK - build for tests on "make check"

After this one must put in : TARGET_SOURCES = (FILES TO BE COMPILED)

or one can use AM_DEFAULT_SOURCE_EXT = .f90

Makefile.am (executables)

```
BIN_PROGRAMS = exec1 exec2
```

```
EXEC1_SOURCES = exec1a.c exec1b.c
```

```
EXEC1_LDADD= -lsomelib
```

```
#ifeq ($(CXX),gcc)
```

```
EXEC1_CFLAGS= -mtune=native
```

```
#endif
```

```
SUBDIRS = sub1
```

Makefile.am

```
BIN_PROGRAMS= foo bar
```

```
FOO_SOURCES = foo.c foo2.c
```

```
BAR_SOURCES = bar.c bar2.c
```

```
LIB_LIBRARIES = mylib.a
```

Can define custom compilation flags for each target

foo_CFLAGS (foo_FFLAGS for fortran), foo_LDFLAGS, foo_LDADD,

foo_LINK,foo_COMPILE

Makefile.am (Libraries)

STATIC:

```
LIB_LIBRARIES = mylib.a
```

```
mylib_A_SOURCES = mysrc.f mysrc2.f
```

SHARED:

```
LIB_LTLIBRARIES = mylib.la
```

```
mylib_la_LDFLAGS = -version-info 1:2:3 -rpath /opt/lib
```

Creates static and shared versions appropriate for OS

Makefile.am (tests)

```
CHECK_PROGRAMS= test1 test2
```

```
AUTOMAKE_OPTIONS= dejagnu
```

```
TESTS = $(CHECK_PROGRAMS)
```

This runs when you do "make check"

Debugging can be problematic for libtool libraries

Makefile.am (include files)

```
putilsdir= $(includedir)/putils
```

```
putils_HEADERS = header.h header2.h
```

You can easily control what headers are installed and where they are installed

Fortran modules can also installed this way (Intel and gcc look in *CPATH* at some point)

Configure Script

Runs m4 shell script interpreter and macro expander

If you can not find a macro for your use, you can write one using the m4 shell script language. Hundreds of macros already exist:

<http://www.gnu.org/software/autoconf-archive/The-Macros.html#The-Macros>

Configure can be done recursively

Configure can be evoked from an external directory

Configure.ac (boiler plate)

```
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([foreign -Wall -Werror])
# Check for special options AC_ARG_WITH, AC_ARG_ENABLE
# Checks for programs AC_PROG_CC
#Checks for libraries AC_CHECK_LIBS
# Checks for header files AC_CHECK_HEADERS
# Checks for typedefs, structures, and compiler characteristics
# Checks for library functions
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

Configure.ac

AC_MSG_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])

Print ERROR-DESCRIPTION (also to config.log) and abort 'configure'

AC_MSG_WARN(ERROR-DESCRIPTION)

Just print message warning user

AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])

Can leave [ACT-IF-FOUND] blank and AC_HAVE_LIBNAME will be defined

Can leave [FUNCT] blank to just check linking with library

AC_CHECK_HEADERS([stdlib.h])

AC_CHECK_FUNCS([FUNCTION])

AX_F90_MODULE(MODULE, MODULE-REGEXP, FUNCTION-BODY

[, SEARCH-PATH [, ACTION-IF-FOUND [, ACTION-IF-NOT-FOUND]]])

Adapting to the Environment

Write config.h.in with macros to substitute for functions that do not exist for your environment or point to substitute functions

```
#ifndef HAVE_MAINFUNC
```

```
#define mainfunc() someotherfunct()
```

```
#endif
```

Put in `#if/else` in code to adapt to what is available

Old Style

```
#include <sys/time.h>
```

```
struct stopwatch {  
    struct timeval ts,tf;  
    double acc_time;  
    void start() { gettimeofday(&ts,0x0);};  
};
```

New Style

```
#include "config.h"
#ifdef HAVE_CLOCKGETTIME
#include <ctime>
struct stopwatch {
    struct timespec ts,tf;
    double acc_time;
    void start() { clock_gettime(CLOCK_MONOTONIC,&ts);};
};
#elif HAVE_GETTIMEOFDAY
#include <sys/time.h>
struct stopwatch {
    struct timeval ts,tf;
    double acc_time
    void start() { gettimeofday(&ts,0x0);};
};
#else
use clock() function and clock_t ts,tf
#endif
```

Environmental Variables

Autoconf in general:

CXX, CC, FC, CFLAGS (etc for other languages), LDFLAGS,
LD_LIBRARY_PATH

Most compilers can use:

LIBRARY_PATH (*better than LD_LIBRARY_PATH*)
CPATH, C_INCLUDE_PATH, F_INCLUDE_PATH,
CPLUS_INCLUDE_PATH, F_MODULE_PATH, etc.

Advantages

- Very Well Documented
- A multitude of features and "tricks"
- Easy to do multiple builds from the same source directory
- Easy for users when everything works well (configure,make,make install)
- Most of the autotools suite does not need to be present for the casual user

Disadvantages

- Slower install than just using make
- Need a POSIX environment
- Complexity
- Hard for the casual user to fix things when it goes wrong
- Still depends on some environmental variables to function (CXX,CC,FC and so on)

So what else is out there?

- CMake (similar problems to Autoconf but without much documentation).
Main advantage is ccmake curses/gui interface and it works in Windows environment(?)
- Maven (complicated as Autoconf and very java centric)
- Ant (another java tool)
- SCons (python tool which requires some code writing to work)

Perhaps what is needed is another program on top of the GNU build system

Thanks for attending!
Any Questions?